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Student Attendance System using Facial Recognition

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Abstract: Student Attendance System using Facial Recognition is a web application that helps both lecturer and student to record attendance while minimizing time consumption during the recording process. Traditionally, recording attendance consumes a significant amount of time because it involves each student to sign their attendance on a piece of paper. Thus, the utilization of facial recognition technology can help in reducing the time used to record attendance during teaching and learning process. Additionally, the proposed system can reduce the chances of student not getting attendance recorded when they attend a class. The methodology applied for the system is Spiral Model. Software such as Visual Studio Code, PostgreSQL, Django are used to develop the system. The system is expected to minimize the time used and error when recording attendance.

Keyword: Facial Recognition, Artificial Intelligence, Web Application

1. Introduction

Attendance is an essential element of a daily evaluation process in a classroom. This is due to the fact that whenever a student comes to a class, they must have a proof to indicate that they have attended the class. Usually, the teacher or lecturer will mark the attendance for each student but sometimes the students have to mark their own attendance by signing on a piece of paper. An attendance system using facial recognition could be used as another medium to take students' attendance. This is because it is faster and more efficient than the traditional or current method. The current method either requires each student to sign their attendance on a paper that has to be passed from a student another or it requires the teacher to mark each student attendance. This method of marking attendance is less efficient and slower compared to attendance system using facial recognition.

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of marking attendance is less efficient and slower compared to attendance system using facial recognition.

Although a teacher or lecturer may independently confirm their students' attendance, it would be extremely difficult to verify all students in a large class. For instance, if the total number of students in the class is over 80, it would be difficult for a lecturer to determine the number of students who are absent since they may not recognize all of their students. Consequently, errors or mistakes may occur, such as when a student is actually absent, but the lecturer incorrectly marks the absent student as if the student has attended the class.

Another issue caused by the traditional attendance system is 'ghost attendance'. Ghost attendance is when a student appears as attended in the attendance record but in reality, someone such as their friend was the one who marked or signed their attendance for them. As a result, the absent student can easily escape from their punishment.

Time is an important part of our life and by using the traditional method, that is known as attendance system based on signature, more time has to be consumed just to verify the attendance of the students. This may cause inefficiency during teaching and learning session because less time could be used for the class. As an example, if a class only has an hour of session but takes 15 minutes to record the attendance, only 45 minutes can be spent during the class. The lecturer might not have enough time to teach, and the students might also not have enough time to ask the lecturer about what they do not understand. So, the topic that was taught during the class has to be carried to the next class.

Therefore, the proposed system can help eliminate the issues since it reduces the overall time taken to record attendance. A large class is also not going to take too much time as compared to the traditional method because the system can detect and record multiple students at once, thus making the recording process quicker. Next, since the system requires the student's face to record their attendance, cheating the attendance is not going to be easy so the system also reduces 'ghost attendance' issues.

This article contains five sections. Section 1 gives project overview. Section 2 explains the related works. Section 3 describes the methodology while Section 4 summarizes the result. Section 5 conclude the discussion.

2. Related Works

2.1. Machine Learning

Machine learning is an expanding branch of computational algorithms that are supposed to mimic human intelligence by learning from their surroundings [1]. Machine learning (ML) is sometimes referred to as the scientific study of algorithms and statistical models that computer systems use to carry out a job without being explicitly programmed [2]. There many algorithms related to machine learning and **Figure 1** shows some of the commonly used ones.



Figure 1: Common Machine Learning algorithms

In the 1950s, Arthur Samuel of IBM developed a computer program for playing checkers. Samuel initiated alpha-beta pruning since the program had a limited quantity of accessible computer memory. His design has a scoring system depending on the placement of the pieces on the board. The scoring function makes an effort to determine each team's probability of victory. The program chooses its next step using a minimax method, which evolved into the minimax algorithm. Samuel also designed a range of ways to aid in the improvement of his program. In a process Samuel referred to as rote learning, his program stored/remembered all prior locations and blended them with the values of the reward function. Arthur Samuel coined the phrase "machine learning" in 1952 [3].

Machine learning algorithms can carry out a task without being expressly trained to do so. It is a process in which computers are trained to perform specific tasks using data that they have been given. Algorithms can be written that inform computers how to solve simple problems; the computer doesn't have to learn anything in order for this process to work. Manually developing algorithms for increasingly complex tasks might be difficult. Rather than relying on human programmers to specify every step, it may prove more efficient to let the machine figure out its own algorithm [4].

Machine learning plays its role in Student Attendance System using Facial Recognition by having the system to learn each student's face. The system then stores the information in the database and when the camera detects the student's face, face comparison occurs. This is crucial because the system only record the student's attendance after detecting their face.

2.2. Facial Recognition

In computing, facial recognition system is a device which matches a person's face captured in a digital photograph or video frame against a database of human faces to identify the person. Because it works by finding and quantifying face traits from a given picture, this technology is often used to authenticate individuals via ID verification services. Facial recognition program was first created in the 1960s. Woody Bledsoe, Helen Chan Wolf, and Charles Bisson worked together to construct a computer capable of recognizing human faces. Because the coordinates of an image's facial traits had to be set by a human before the computer could use them for identification, their early facial recognition project was dubbed "man-machine." A person had to locate the coordinates of face characteristics such pupil centers, inner and outside corner of eyes, and the widows peak in the hairline on a graphics tablet. The coordinates were utilized to compute 20 different distances, including the mouth and eye widths. In this way, a person might analyze around 40 photos every hour and construct a database of determined distances. The distances for each image would then be automatically compared, the difference calculated, and the closed records returned as a probable match [5].

Facial recognition contributes its task in the system by detecting and comparing the student's face captured from the camera and the information of the faces in the database of the system. After detecting comparing the faces, the system will make the decision to either mark the student as present or absent depending on whether the system detects the student's face or not.

2.3. System Comparison

Face Attendance is a time clock for workers that uses facial recognition technology to check and record their timesheets. Employers and supervisors can quickly turn any Android-powered smartphone into a clocking station using Face Attendance; recorded data is then moved to the cloud, where it can subsequently be seen on any internet browser [6]. The mobile application is fully cloud-based, which means it removes the need to maintain either hardware or software. Next, it can even function when internet connection is unavailable. The data will be synchronized once the device is connected with internet connection.

AttendLab is another mobile application to record employee attendance. Admin can easily track the employee's activities such as when they clock in or out. The application supports multiple time zones attendance, so it helps companies that have global branches and it also performs the time zones conversion.

XmartClock records workers attendance by allowing them to punch-in from their mobile phone or tablet. Attendance report can be generated and employers can easily be informed regarding their workers. With this application, custom notes can be viewed with each punch.

Therefore, the comparison tells us that the proposed system has an extra feature that other compared systems do not have. The proposed system has both automatic attendance record module, which is the facial recognition attendance record module, and manual attendance record module. The manual attendance record module helps in attendance recording process if the facial recognition module is not working as it should be.

		System			
		Face	AttendLab	XmartClock	Student
	Module	Attendance			Attendance
					System using
					Facial Recognition
	System type	Android	Android	Android and	Web-based
				iOS	
1.	Login module	Available	Available	Available	Available
2.	Registration	Available	Available	Available	Available
	module				
3.	Facial	Available	Available	Available	Available
	recognition				
	attendance				
	record module				
4.	Manual	Unavailable	Unavailable	Unavailable	Available
	attendance				
	record module				
5.	Software	-	-	-	Spiral model
	development				
6.	User	Available	Available	Available	Available
	management				
	module				

Table 1: Comparison between existing systems and proposed system

7.	Server-side	Python	Python	Python	Python
	Programming				
	language				

3. Methodology

Spiral model is suitable for the project and it has the potential finish the system efficiently without using too much time to develop it. By using Spiral model, developers could communicate with users, particularly the lecturers in order to collect as much important information needed so that they will meet the requirements.

To develop Attendance System using Facial Recognition, Spiral Model has been decided to be used. The spiral model is an excellent technique that utilizes parts of both design and prototype in phases to integrate the benefits of both top-down and bottom-up approaches. It's a meta-model, which implies other models may utilize it. It also emphasizes on risk assessment and project risk reduction. This may be accomplished by breaking down a large project into smaller pieces, which may ease the adjustment process in the development phase while also allowing for risk evaluation and project continuance considerations throughout the life cycle. In this paradigm, the development team begins with a limited list of requirements and then goes through each development step for those requirements. Subsequently, the development team can learn new lessons from the first version. Additionally, the team will add functionality for new needs in ever-increasing "spirals" until the program is ready for installation and maintenance. Each quadrant prior to the production version is known as a prototype in this paradigm [7].

Phase	Description		Findings
Planning	• Obtain students' information needed to	•	Gantt chart
	develop the program	•	Student's information
Risk Analysis	• Reduce risk in system	•	List of possible issues
Development	• Include the development of the proposed	•	Interface of the system
Phase	system	•	Database design
	• Programs related with machine learning		
	algorithms		
Evaluation	• Evaluate the current system	•	List of things to update
	Look for issues		and fix

Table 2: Project Description

3.1. Planning Phase

The Spiral approach requires constant communication between the user, in this case the lecturer, and the system analysts to develop the system needs. Students' information, such as name, matric number, photo of faces, and more, must be gathered before the Attendance System using Facial Recognition can be developed. **Table 3** shows the system modules.

No.	Modules	Functionalities	Users
1.	Registration Module	Allows lecturers and students to register	Lecturer, Student
2.	Login Module	Allows lecturers and students to log into the	Lecturer, Student
		system	
3.	Attendance Log	Allows the lecturer to check attendance log	Lecturer
	Module		

Table 3: System modules

Facial Recognition	Detects faces in the database and records the	Lecturer
Module	attendance	
Subject registration	Allows students to register their subjects	Student
module		
Student update	Allows students to update their information and	Student
module	subjects they take	
	Facial Recognition Module Subject registration module Student update module	Facial Recognition ModuleDetects faces in the database and records the attendanceSubject registration moduleAllows students to register their subjectsStudent update moduleAllows students to update their information and subjects they take

The functional requirement defines the functionalities for the system in which it converts the input obtained into output. **Table 4** shows the suggested functional requirements for the system.

No.	Modules		Explanation	
1.	Registration Module	• System should allow user to register into the system		
		٠	System only allows user to register with the right credentials	
		٠	System will show errors if user put in the wrong input	
2.	Login Module	٠	System only takes username and password to login	
		٠	System displays error if the wrong input in inserted	
		٠	System will redirect to the main page when successful	
3.	Attendance Log Module	•	• System shows lecturer the name of student who attend or absent for the class chosen	
		•	Lecturer can search the name or matric number of any student to see directly whether they attended the class or not	
4.	Facial Recognition Module	• System will detect faces in database and record it in the attendance database		
5. Subject registration • System allows student to register the subject they take		System allows student to register the subject they take		
	module	٠	System allows student to register the section for their subject	
6. Student update • System allows student to update their name		System allows student to update their name		
	module	٠	System allows student to update their matric number	
		٠	System allows students to update their subjects	
		•	System allows students to update their e-mail address	

Table 4: Functional requirements

Non-functional requirements describe how the system should work where it is not connected directly to functionality but rather to the system's usability. These requirements pertain towards the overall quality and attributes of the system. **Table 5** shows the non-functional requirement for the system.

Table 5: Non-functional requirements

No.	Requirement	Explanation
1.	Usability	The overall process of the system is simple to grasp. To understand
		how to operate the system, the user does not need to thoroughly
		study its general functioning.
2.	Security	Correct login credentials are required by the system in order to
		grant user access to data connected to the user account. User that
		inserts wrong login credentials
3.	Performance	When running the system, a reasonable reaction time is to be
		anticipated.
4.	Availability	The system may be accessed at any time.
5.	Maintainability	Maintenance will be performed at regular intervals to guarantee
		that all system features operate with minimal faults.
6.	Integrity	The system will save information properly, ensuring that it is
		neither corrupted nor unreadable.

User requirement defines what the users of the system expect from the system. **Table 6** shows the user requirement for the proposed system.

No.	User requirements
i.	Lecturer can input their username and password to login
ii.	Student should be able to register themselves into the system
iii.	Student should be able to choose their subjects
iv.	Student should be able to upload their profile picture
v.	Lecturer should be able to start the facial recognition attendance record process
vi.	Lecturer should be able to collect the recorded information of students
vii.	Lecturer should be able to choose which class they want to capture
viii.	Lecturer should be able to generate warning letter
ix.	Lecturer should be able to update their information
X.	Lecturer should be able to delete or add attendance
xi.	Lecturer should be able to view the account of any student of their choice

Table 1: User requirement for the proposed system

3.2. Risk Analysis Phase

Phase two of the spiral model involves risk analysis. This phase is done to identify risk and other solutions that aid in the creation of the prototype. So, other attendance choices will take more time for lecturers to record student attendance, so they are removed to decrease risk. Students may also try to circumvent the present attendance system by having a buddy report their attendance. This occurs regularly, but catching the cheater and other suspicions is difficult.

System Analysis

The system incorporates object-oriented approach where the diagrams for UML are produced as follows.

Use Case Diagram

A use case diagram is a graphical representation of how system elements interact. The objective of a use case diagram is to explain how the system's components relate to one another as well as the intended behavior of the system. It also demonstrates other methods in which the user may engage with the system. The use case diagram for the Student Attendance System with Facial Recognition is shown in **Figure 2**.



Figure 2: Use Case Diagram



Figure 3: Class Diagram

Figure 3 shows the class diagram for Student Attendance System using Facial Recognition. It includes several main classes namely, Lecturer, Student and Attendance



Figure 4: System Flowchart



Figure 5: System Flowchart

3.3. Development Phase

The web application is produced and tested in the third quadrant of the Spiral model. Attendance System using Facial Recognition will use Python as one of its web application languages because Python has proven to be reliable and popular for projects involving artificial intelligence, especially machine learning and facial recognition. The web application's design is also improved from the prototype. This step includes testing to identify if any errors need to be fixed. For example, registration, login, and some facial recognition features are developed and tested at the end of development.

3.4. Evaluation Phase

The Fourth Quadrant, Evaluation Phase, allows lecturers to evaluate their project's output before moving on to the next quadrant. We need to evaluate the system to see whether professors enjoy it and if they have any feedback or suggestions for improvement.

4. Results and Discussion

This section presents the implementation and testing that was conducted for Student Attendance System using Facial Recognition.

4.1. Implementation

The implementation process starts at the creation of the web application interface. The first interface created was the registration and login page where the user could access their account from. Next, the home page was created followed by student information registration page, lecturer profile page, student profile page and attendance log page. After creating the general interfaces, the next important thing that was developed was the back-end to allow the web application to function. The most important part was the facial recognition panel that is used to detect faces of students and record their attendance in the attendance log.



Figure 6: Registration Page

Figure 7: Login Page

Figure 6 and Figure 7 shows the registration and login page for the system. The lecturer can register and access the web application through this module.

<pre>def loginPage(request):</pre>
<pre>if request.method == 'POST':</pre>
username = request.POST.get('username')
<pre>password = request.POST.get('password')</pre>
<pre>user = authenticate(request, username = username, password = password)</pre>
if user is not None:
login(request, user)
return redirect('home')
else:
<pre>messages.info(request, 'Username or Password is incorrect')</pre>
<pre>context = {}</pre>
return render(request, 'attendence_sys/login.html', context)
<pre>@login_required(login_url = 'login')</pre>
<pre>def logoutUser(request):</pre>
logout(request)
return redirect('login')

Figure 8: Registration, Login and Logout coding segment

WITHM		Hello, Muhammad Rhwan Zainal Ariffin Home Account Logout
	Take Attendence	
	Select Start Time: Select End Time: Select Day: 08:00 am 08:00 am Monday V	
	Take Attendence	
	Search Attendence Cick here	

Figure 9: Home Page

Figure 9 shows the home page that appears after successfully logging into the system. Lecturer can choose the subject, class start time, end time, and day of the class which the lecturer wants to take attendance of. The lecturer can also access the attendance of previous classes through this page.

	Hello, Muhammad ikhwan Zainal Ariffin Home Account Logost
- Park to Jama	Firstname
- DELK TO FINITE	Muhammad Ikhwan
Faculty Profile Pic	Lastname:
	Zainal Ariffin
	Phone:
COL.	01112509802 Fmail
	muhammadikhwan32@gmail.com
	Profile pic: Currently: Faculty_Images/Muhammad_IkhwaniZainal_Ariffin_pVIntxc.png 🗆 Clear
	Change: Choose File No file chosen
	Gubmit

Figure 10: Lecturer Profile Page

Figure 10 shows the lecturer profile page. This page lets the lecturer to change their information such as name, phone number, email, and more.

class FacultyForm(ModelForm):
class Meta:
<pre>model = Faculty</pre>
fields = 'all'
exclude = ['user']
<pre>definit(self, *args, **kwargs):</pre>
<pre>super(FacultyForm, self)init(*args, **kwargs)</pre>
for visible in self.visible_fields():
<pre>visible.field.widget.attrs['class'] = 'form-control'</pre>
def facultyProfile(request):
<pre>faculty = request.user.faculty</pre>
<pre>form = FacultyForm(instance = faculty)</pre>
<pre>context = {'form':form}</pre>

Figure 11: Lecturer Profile coding segment

return render(request, 'attendence_sys/facultyForm.html', context)

Register		
Enter First Name:	Enter Last	t Name:
Enter Matric No.:		
Select Program:	Select Year:	Select Section:
Enter Student Mati	Update Detail	s
Ex: Al190000		
Select Program:		
Select Program: BIT		

Figure 12: Student Registration Page

Figure 12 shows the student registration page. This page lets the students to register their information such as name, matric number, program, section, year of study, and profile picture. Furthermore, the student can change their information through this page.

def registerStudent(request):
<pre>studentForm = CreateStudentForm()</pre>
<pre>if request.method == 'POST':</pre>
<pre>studentForm = CreateStudentForm(data = request.POST, files=request.FILES)</pre>
<pre># print(request.POST)</pre>
<pre>stat = False</pre>
try:
<pre>student = Student.objects.get(matricno = request.POST['matricno'])</pre>
stat = True
except:
stat = False
<pre>if studentForm.is_valid() and (stat == False):</pre>
<pre>studentForm.save()</pre>
<pre>name = studentForm.cleaned_data.get('firstname') +" "</pre>
+studentForm.cleaned_data.get('lastname')
<pre>messages.success(request, 'Student ' + name + ' was successfully</pre>
added.')
return redirect('registerStudent')
else:
messages.error(request, 'Student with the Matric No.
<pre>'+request.POST['matricno']+' already exists.')</pre>
return redirect('registerStudent')
context = { studentForm : studentForm}
return render(request, 'attendence_sys/registerstudent.html', context)

Figure 13: Student Registration coding segment



Figure 14: Facial Recognition Panel

Figure 14 shows the facial recognition panel which appear after the lecturer launches the attendance record process. The panel uses the computer's webcam to detect and compare the faces that appear before the webcam.

@login_required(login_url = 'login')
<pre>def takeAttendence(request):</pre>
<pre>if request.method == 'POST':</pre>
details = {
'program':request.POST['program'],
'year': request.POST['year'],
<pre>'section':request.POST['section'],</pre>
'faculty':request.user.faculty,
}
<pre>if Attendence.objects.filter(program = details['program'], year =</pre>
<pre>details['year'], section = details['section']).count() != 0 :</pre>
messages.error(request, "Attendence already recorded.")
return redirect('home')
else:
<pre>students = Student.objects.filter(program = details['program'], year</pre>
<pre>= details['year'], section = details['section'])</pre>
names = Recognizer(details)
for student in students:
it str(student.matricno) in names:
attendence = Attendence(Faculty_Name = request.user.faculty,
<pre>#classstartend = student.classstartend.set(),</pre>
#classstarttime = student.classstarttime,
<pre>tirstname = student.tirstname,</pre>
lastname = student.lastname,
<pre>matricno = str(student.matricno),</pre>
program = details['program'],
year = details['year'],
section = details[section],
status = Present)
time = str(student.classstartend)
altendence.save()
eise.
<pre>#elassstantond = student classstantond set()</pre>
finstnamo - student finstnamo
lastname - student lastname
matricno = str(student matricno)
<pre>nrogram = details['nrogram']</pre>
vear = details['vear']
section = details['section'])
time = str(student.classstartend)
attendence.save()



Figure 15: Facial Recognition Panel code segment

Hello, Muhammad Ikhwan Zainal Ariffin Home Account Logout								
Attendence taking Success								
Present Period Attendence								
First Name	Last Name	Matric No.	Program	Year	Section	Status		
Aiman Fikri	Mohamad	AI190121	BIT	1	1	Absent		
Hanif	Jamal	AI190122	BIT	1	1	Absent		
Amir Alif	Zulkifli	AI190123	BIT	1	1	Absent		
Amir Haikal	Nor	AI190124	BIT	1	1	Absent		
Fadhli Ikram	Mohamad Hamdi	AI190125	BIT	1	1	Absent		
Mohamad Hakimi	Kamarudin	AI190126	BIT	1	1	Absent		
Muhammad Kamarul	Jamaludin	AI190127	BIT	1	1	Absent		
Samantha	Lim	AI190128	BIT	1	1	Absent		
Nurul Nabila	Mat Jais	AI190129	BIT	1	1	Absent		
Nik Faizal	Nik Ali	AI190130	BIT	1	1	Absent		
Ahmad Safuan	Nazri	AI190131	BIT	1	1	Absent		
Syamim Akmal	Kahar	AI190132	BIT	1	1	Absent		

Figure 16: Attendance Log Page

Figure 16 shows the attendance log page. This page appears after the lecturer ends the attendance record session. Student names of the class which attendance was taken appear on this page to let the lecturer knows which student attended or was absent.

4.2. Testing

After the system has been built, the testing phase begins to investigate the application's performance. Testing was carried out to discover any errors that may occur while employing the Facial Recognition Student Attendance System. Another goal of testing is to see if the application can meet the goal and scope that have been set. **Table 7** shows the summary of the functional testing results.

Test	Expected Result	Actual Result				
Registration and Login Module						
User input valid username	System will redirect to the	Pass				
and password.	main page of the application					
	while displaying the username.					
User input invalid	System will indicate wrong	Pass				
username and password.	user login credential is inputted					
	and requires user to input					
	again.					
User does not input any	System will indicate which text	Pass				
login credential during	field is empty.					
login.						
Lecturer Module						
User initiates the	Facial recognition panel	Pass				
attendance recording	appears and detects faces of					
process.	students.					

User attempts to view attendance record.	List of students that attend or are absent with their information.	Pass			
User changes their profile details.	New details are kept in the database replacing the previous ones	Pass			
Student Module					
User registers their information into the system.	Information is kept in the system.	Pass			
User updates their information.	New details are kept in the database replacing the previous ones.	Pass			

Table 8: User Acceptance Test

No.	Acceptance Requirements	Test Result (Number of people))	
		Yes	No	1	2	3	4	5
1.	The system is able to execute smoothly	20	0	-	-	-	-	-
	from start to finish.							
2.	The system is user friendly and	-	-	0	0	0	5	15
	interactive.							
3.	The user is able to capture attendance	-	-	0	0	0	6	14
	quickly by detecting faces stored in the							
	system.							
4.	The system displays the right error	20	0	-	-	-	-	-
	message according to the error.							
5.	The user is able to manually add or edit	20	0	-	-	-	-	-
	students in the attendance list.							
6.	The user is able to view attendance list	20	0	-	-	-	-	-
	after each recording session.							
7.	The system is able to filter the list of	19	1	-	-	-	-	-
	attendance according to the information							
	they desire.							

5. Conclusion

The system is expected to be able to help teachers or lecturers to record attendance of their students by computerizing the manual method which additionally implement paperless environment concept and making the process faster than usual by doing the process through an online platform.

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